

JAIN ZAR

Leader Battle Focus Fights First

M	T	SV	W	LD	OC	RW
8"	3	2+	5	6+	1	4+

105 PTS
Base 40mm



1KOMMANDO

2BEWEGUNG

Whirling Death
While this model is leading a unit, each time that unit Advances, do not make an Advance roll. Instead, until the end of the phase, add 6" to the Move characteristic of models in that unit and each time a model in that unit makes an Advance move, ignore any vertical distance when determining the total distance that model can be moved during that move.

3BESCHUSS

Silent Death **ASSAULT**

R	A	BS	S	AP	D
12"	6	2+	6	-2	1
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

4ANGRIFF

5NAHKAMPF

Blade of Destruction
ANTI-INFANTRY 3+

R	A	WS	S	AP	D
Melee	8	2+	6	-3	2
VERWUNDET					
2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+	

VERTEIDIGUNG

Storm of Silence
Each time this model makes an attack that targets a Character unit, you can re-roll the Wound roll.

IMMER / EINMALIG

GEGEN DIESE EINHEIT
W3 · RW 2+ · 4++ · 5 LP je Modell
WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4-5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ
Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...
Fights First While every model in a unit has this ability, that unit is a Fights First unit.
Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.
ANTI This ability always takes the form [ANTI-X Y+].
ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

AUFSTELLUNG
1x Jain Zar
Ausrüstung: Silent Death, Blade of Destruction
Anführer
This model can be attached to the following unit:

- Howling Banshees